**LAB QUESTION-1**

**5-sep-2020**

1. A Bank issues tokens to its customers that have 4 one-digit numbers 0 to 9 on it.

 The customers are called to the counter in any one of the following two choices:

a) A customer is attended if they have a token that has the digits in any order.

b) A customer is attended if they have a token that has the digits in required order.

Write a java program that displays the chances of customers being attended. Also, the program should track the number of customers attended. Few customers may have received the token but there is a possibility they leave the bank without going to the counter. Such customer’s token details should be removed.

Program the above scenario by incorporating the following concepts in your own way

* Classes & objects
* Constructors
* Garbage invocation request
* Static keyword
* Object array